



Volume V, #12

## BORIS THE SPIDER

8 Journal of Duplicious Deings, Bad Power, and Naked Greed

“Oh, what a tangled web we weave

When first we practice to deceive.”

---Sir Walter Scott---



10 Dec 95

## HAPPY HOLIDAYS!

Ms. Nar and Boris wish all our subscribers a wonderful holiday season.

Bill Wordelmann has emerged triumphant with a runaway victory in SILVERTON. This will free up two pages for other mayhem. But for what?

The response to the call for “On Deck” sign-ups was diverse and largely Underwhelming. No game made a quorum, although BRIT and CIV came close. Nonetheless, with space opening up by the finale of SILVERTON and with both “Utrapishtim” and BRITANNIA (and possibly DUNE and “Boris VIII”) finishing in the next two or three months, ‘tis time to start something anew:

**ANNOUNCING THE START OF “BORIS X”**, a game of regular DIP. Already signed up are Gunar, Boyum, R. Fisher, and Morrison. I have country preferences on file for Seth and Peter. I’ll need them for Ron and Wayne. Need 8 more players to start, so if interested, let me know soonest and state your country preferences from 1st to 7th.

If there is sufficient interest, we’ll also run a game or two of “Gunboat DIP”. For the uninitiated, this is DIP played anonymously. Since the players don’t know who else is playing, negotiations (if any) can only be conducted through Press (if allowed). This ought to be a natural for most of our DIP players as they don’t seem to negotiate much anyway. Players interested should let me know soonest, state your country preferences, and give your druthers whether it will be a press or no-press game. If only enough players for one session, majority rules; if enough for two or more sessions, I’ll try to match druthers. If you’d be willing to play in more than one game, so indicate.

I had intended to publish house rules for postal (Adv) CIV on p 21, but after an hour of frantic searching, when I finally found them, how the GM generates the Market Phase allowable trades is a complete mystery to me. Instead, we’ll publish a copy of the COLONIAL DIPLOMACY conference map to whet the appetites of you DIPpers.

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** “There may or may not be a God; I may or not believe in Him. The only way I can take is if there is a God and I don’t believe in Him. Therefore I shall believe in Him and minimize my downside risk.” — Pascal, as quoted in *Rome II*

Bill Wordelmann has a new E-mail address:

The *River City Railway Gazette* #8, Mike Quist's line of railroad games has finally arrived. He's in desperate shape for some standby players for 18xx, SILVERTON, MERCHANT OF VENUS (which, after all, is RAIL BARON in disguise), and RAILWAY RIVALS. Boris is especially interested in 1829 (North) players as the enrollment therein has gone sub-critical. If you want to take a shot at the ole Spider, contact Mike (see sub & e-mail lists).

### BOOS & KUBOS

This month's Madame Bolduc Press Excellence Award goes to Jack Shackleford for his *Munch Munchies* article in “Boris IX”, earning an extra issue.

Last month's Ms. Nar Super-Soddy Bomb will be retroactively lobbed at Boris: “Just too many bone-headed errors for something I copublish. You blemish my name, Arachnid”. Being filled with holiday spirits, Ms. Nar will award no Super-Soddy Bomb this month.

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (EST) 6 JAN 96



## NEAR EQUALITY ACHIEVED! RUBLE RISES. KRONER FALLS



Fall 1916

**WALL STREET JOURNAL**—The Bolshevik government, Austria-Hungary, England, and Russia are at war. Next year could see an equality as 1 A-11.11 split attained. Russia appears to be impotent, but that could be quickly countered if the Austrian and English decide to negotiate. The critical question: "Will the Bolsheviks be up to it? Will a split put you in the lead or in the rear beginning this year?"

### TEARO MOVEMENTS

Austria retreats 1 AUS to EDI. England retreats A KIE to GOL.

AUS (Munich): [P Ben-Hol-Ke] 2000, A Ko H [A Mun S A Kie], A Sd S A Mun, F Tsch-Tys [F Tys S-F Tsch-Tys] 11000, A Tel S A Mun, [A Pie-Mat], Flyn S A Pie-Mat, A Gsd H [A Ven-Pie], F Alk S A Gse, A Hys H A Gse-Hys

EDG (York): F City-Edi, F Nch S F City-Edi, [F Bal-Ber], F Dern S A Hol-Ke, F Hys-Hys, A Rols S A Bur-Mun, [A Bur-Mun], F Sporjy S A Mun, [A Mac S A Bur], F Nat-Tun, F Wex S F Nat-Tun, [A Hol-Ke]

RUS (Anderson): A Pro S A Ber, A Hwy-S-A Kie, F Agg-Bel[ic], A War-Gal, F Ion-Neg, A Pif S A Hwy-S-A, F Bur-Neg

Orders in brackets advised = units destroyed due to lack of valid retreat; imp = impossible; res = unit not so ordered; rep = no such place; new = no such unit; nec = no vote received; off = off the board; em = unit on the move; F-?Y = unit in disorganized = unneeded. Austrian F EDI must retreat either to EDI or to YOR. Austrian F THN must retreat off or to ION.

### SUPPLY CENTER CHART

AUS: Bur T, Gru Hwy-Ros, Ven Vie-Sie-Mun-Pie, Bur-Rom-Tun-Edi  
EDG: Bur-Lan-Lip, Mu-Bel, Kir-Ben-Sie-Bro-Pie-Mur-Spo-Mys-Tun  
RUS: Mos-Ber-War-Tun-Sloj-Ant, Hwy-S-F-Ber-Bul-Sar

(12) Teer 1 \*  
(12) Euro  
(10) Build 1

\* One Austrian does retreats off Austria or even; if both retreat off, may build 1.

Do you have any orders for the retreats, build/tears, and ice? Spring 1917. Shall we try an accelerated deadline again? I see: 23 Dec.

### EMBASSY BEAT

DOWNTOWN: Our most angry sovereign, Ms. Ned, has declared her displeasure with the lack of press generated by the principals. "They better watch out, they better not cry, if they don't submit some press/their \_\_\_\_\_ will die!"

### ALBA-CHIR

FALL 1916 ACTION: The kroner falls to \$12 while the ruble rises to \$10.

Company	S	Kroner	Poland	Rubles	Value
1913	8	0	0	167	\$5673
1916	12	0	358	15	\$4439
WIMEX	1	0	333	0	\$2997
H. WHT	4	162	0	74	\$3095
EDG	0	162	22	0	\$2436
RETW	1293	0	0	0	\$2285
TCH	1	30	0	0	\$ 951
WCG	10	72	0	0	\$ 886
AT	0	0	0	0	\$ 0

1. JENR: CCR = Corporation for Currency Holding, FROG = Federal Reserve Option and Trust, NEFBOT = Northern World Board of Trade, PBB = Peoples Revolutionary Bank, PW = Retired Wayne, RVE = RV Exchange, USED = Iranian Shidur Exchange & Treasury, WCOMEX = Worldcomex's Monetary Exchange

2. Aids: Chir: Bureaucracy open, best (newest).

### STELLAR CONQUEST

1. games are presently awaiting.

2. ESH GORDON - Combat orders for Turn 42.

3. TOT/MASTIFF - Combat orders for Turn 39.

Please expedite your orders. Let's finish them by the end of March.

Fall 1911

1994 AT

**ERRATA:** Turkey built a F in ANK, not CON. English orders A Oss-Mar and A Bre-Oss succeeded. We omitted Turkey's F Ank-Bla and A Con-Bul.

**MURKWOOD:** Italy has fallen, but the Serbo-Hungarian Empire resists still, albeit only at the sufferance of the Kaiser. His cutting of a crucial Turkish support on its attack on SER is certainly tweaking the Sultan's nose. Meanwhile, the theocratic gerontocracy in White Hall is beginning to betray its war-weariness by confusing East with West--they've probably been reading too much Kipling.

**TROOP MOVEMENTS**

Turkish A TRI retreated to ALB

ENG (Hanna): F Tyn-Ion, F Tun S P Fyn-Ion, [F Eas-Tyn][nos, imp], [F Mid-Eas][imp], P Nth H, A Mar H, A Oss S A Mar, F Spa(ge) H(u), F Wea H(u)

GER (Morrison): A Nos S A Ukr-Ser, [A Ukr-Ser], [A Oss-Rum], A Bl-Ser, A Bl-Ser, A Mar, A Vic S A Tri, A Tri H, A Tri S A Tri, [A Ven S A Tri], F Bal-Den, F Swe-Nwy, F Kie-Hol, A Boh S A Vic

ITA (Yock): F Lyc S P Pte-Mar, [F Pte-Mar];

RUS (Carbonneau): [A Ser S A Bud], A Bud S A Ser;

TUR (Anderson): A Alb-Ber, [F Adr-Ven], [F Ion S P Aeg-Ore][r-000], [A Rum S A Alb-Ser], [A Ser S A Rum], F Rum H, F Aeg-Ore, F Bla S A Ser, A Bul S A Alb-Ser

Orders in brackets failed = unit destroyed due to lack of valid retreat; imp = impossible; nos = not own unit; nos = unit not so ordered; nos = no such place; nos = no such unit; nth = off the board; nth = unit on the move; r-000 = unit is dislodged and must retreat; u = unordered. Turkish F ION must retreat either off or to AEG, APU, EAS, or NAP.

**SUPPLY CENTER CHART**

ENG: Rd1 Len Epi Poi Spa Poi Brt Tun +Mar

(8) Solid 1

GER: Ber Kie Den Hsi Swe Mun Bel Nwy Mas Blf Wat Ven Vic +Tri

(14) Solid 1

ITA: -Rom -Mar

(10) Team 2 OUT

RUS: Bud Ser

(2) Even

TUR: Ank Con Smy Gye Bul Rum Nag Ser -Tri +Rom

(9) Even\*

\*If Turkey retreats F ION off, he may build 1.

But next time we're orders for the retreat, builds/tears and for Spring 1912. Thanks to Andy for toughing out a deteriorating situation.

**EMBASSY BEAT**

**DROWNTOWN:** Our most soggy sovereign, Ma Nat, has declared her displeasure with the lack of press generated by the principals. "They better watch out; they better not cry if they don't submit some press! Their \_\_\_\_\_ will die!"

**BOLDHOME**

**FALL 1911 Action**

PRB sells 500 pounds, 500 marks, 500 lire, and 500 rubles, then buys 2000 piastres (\$50+595+895+385+280-2220 = \$85).

	USA	ENG	GER	ITA	RUS	TUR
SPR 11	1.00	1.39	1.79	0.77	0.76	1.16
FAL 11	1.00	1.24	1.74	0	0.71	1.26

	USA	ENG	GER	ITA	RUS	TUR	Value
PRB	85	1900	5200	0	0	4500	\$14820
RVE	52	2500	4750	0	0	350	\$12143
CLOWNS	2	2700	1750	0	1500	0	\$7750
TPB	91	700	1300	300	300	1600	\$5620
Per	1	1000	1000	1000	1000	1000	\$5150
RTE	0	1000	500	800	500	1750	\$4945

Legend: CLOWNS = Contingent Liabilities of Worthy Nations Securities, PRB = Peoples' Revolutionary Bank, RVE = RV Exchange, TPB = Tundra Peat Bank

# WORMTONGUE SACKS PARIS! VIII

## Brest Next?



Fall 1988

1994 ADU

**SPAIN**: English (Lydia-Spanish) issued. The triumphant German & KIE didn't have to exert (just got left over from the previous turn).

**CLIFFHOMER**: Once again, Wormtongue is two battles away from victory, but with BRE exposed before him, the question becomes "What shall be the 12th emperor?" Certainly BEI, KIE, NAP, and VES are all candidates. The Italian flight westward is certainly suspect. Germany perhaps has more to fear from the British, than from the Red Tyrant. Could it be that Wormtongue has, characteristically, broken their spines before he has broken their forces?

### TROOP MOVEMENTS

**AUS** (Fryling): A Lvn S A Mos, A Mos S A Lvn, A Seny B, A Corv H, A Bul-Gro, F Adr S E Albu-  
ton, F Alb-Inf, A Boh S A Sul-Mun, A Tri-Tri, A Miln-Bur, A Bur-Pac, A Sil-

Mun, A Ber S A Sul-Mun, A Oré-Alb, A Prus S A Ber,

**ENG** (Anderson): A StP H, F Nrg-NAT, F' Bsl-Kie, F Lyo-Hnu, A Flyv S A StP, F Den S P-  
Bsl-Kie,

**GER** (Carboneus): A Bns-Mun, A Hol S A Kie, A Kie S A Bns-Mun,

**ITA** (Zodda): A Tux S A Ven, A Ven H, A Pie-Mar, A Mil-Spa, F Tux-Wes, F Tux S F Tux-  
Wes, F Ion-Sun, F Nap-Apu.

Drivers in brackets failed = unit destroyed due to lack of valid retreat; imp = impossible; ncr = unit not so ordered; ncp = no such plane; nru = no such unit; oob = off the board; omv = unit on the move; un = unit unordered.

### SUPPLY CENTER CHART

**AUS**: Sud-Tri-Vie-Gie-bir-Con-Rura-Sov-Veur-Mes-Mun-Saxi-Anh-Ber-Bul-Far

(18) Build 1

**ENG**: Edi-Lon-Lpt-Hwy-Swe-Far-SIF-Dch

(18) Build 2

**GER**: Den-Bel-Hol-Kie

(13) Build 3

**ITA**: Nap-Rom-Tun-Mil-Spa-Bre-Far-Kie-Vsp

(7) Train 1

Due next time are orders for the build/years, and Spring 1991.

### EMBASSY BEAT

**DOWNTOWN**: Our most soggy sovereign, Ms. Har., has declared her displeasure with the lack of press generated by the principals. "They better watch out: they better not try it, they don't submit some press! Their \_\_\_\_\_ will die!"

--"BORIS IX" (continued from p. 5)

### BORIS WORLD PRESS REVIEW

**General Gazette**: As long as Admiral Linguini has the Pope, they go to a Turkish coffee shop while General Tetrazzini is entertaining the Empress in the Alps. The Camel Corps, under Bazaar Catchatore, is escorting a troupe of dancing girls, jugglers, fire-eaters, and trained Italians into the Levant.

**Minch Müncher**: Here I was, minding my own business in Amsterdam when these hooligans came into Madame Schulte's Beer Garden and Inn. Now Sgt. Shultz and I thought they were going to escort the company of Lola and Honey, who were pretty much involved with us at the moment. Sure enough, they came right over and said hi to the ladies but did not do the ladies usual business arrangements. Instead, they asked about the tulips and other flowers in the garden. It seems the British were only stopping by to check out the tulips for their gardens. Unfortunately, the Amsterdam accommodations are very small to handle a German army and British fleet so we sent them to Belgium for poppicks.

# TURKEY CRUSHED! FRANCE INVADED!



IX

Fall 1903

1995X

**ERRATA:** We used superseded Austrian orders last time. The correct ones were A Vic S A Bud, A Bud S A Ser, A Bud S ITA F Smy-Con, F Aeg S A Nap-Smy, A Ser S A Bud, F Ion C ITA A Nap-Smy. This resulted in the Italian convoy succeeding.

**CLEARWING:** The Sultana guessed wrong again, as a bold strike could've recaptured SBY and dealt her mortal blow a mortal wound. The prospect of easy Russian centers would surely attract the twin Germanic jacksals. The Italiano are already engaged in their next campaign of conquest in Gaul, er. France aided by their English toadies. The Germanic Jackal remains on the map, able to roll eastward to eliminate the Snow Queen, or to join England and Italy in the partition of Republican France, or even to join *La Belle France* against perfidious Alfon, slaying the Western Wicked Witch. Pray tell, what do all those Austrian fleets have to do now that Turkey and Russia are no naval threats?

## TROOP MOVEMENTS

England retreats F Bel-Hol. Turkey retreats A Con-Ank.

**AUS** (K. Wilson): A Bud S ITA F Con, F Aeg S ITA A Smy, F Ion-Tyn, A Ser S A Bud, A Bud S A Ser, A Vic H.

**ENG** (Zodda): F Mid C ITA A NAF-Gas, A Lon H, F Hol-Bel, F Nwy S OER F Sha-Swe, F Nth S F Hul-Bel.

**PRA** (Gorham): [A Bel H(r-???)], [A Pic-Brr], [A Sca-Mar], A Por H, [F Eng-Brel]

**GER** (J. Shackleton): A Mun-Ruh, A Ber H, A Kie S F Bel-Dan, F Bel-Gas, [F Sha-Swe]

**ITA** (R. Fisher): A Smy H, F Con H, F Eas-Ion, A NAF-Gas, [A Pic-Mar]

**RUS** (Melnick): [A Sva-Arm], [A Rus-Sev], [A Mos-Sev], [F Dan H(r-???)], [F Sve S F Den(r-???)], A Riu Hja.

**TUR** (Deo Osborne): A Ank S A Arm-Smy, F Bla S A Ank, [A Arm-Smy].

Orders in brackets indicate unit destroyed due to lack of valid retreat: imp = impossible move - unit not so ordered; nap = no such place; nsa = no such unit; ab = off the board from a unit on the move; (u) = unit unordred. French A BEL must retreat ab or to BUR.

Russian F Den must retreat ab or to Bel or Sha; Russian F SVE must retreat ab or to BAL, BOT, or FIN. If both Russian fleets are ordered to BAL, neither make it and both are destroyed.

## SUPPLY CENTER CHART

AUS: Bud Tri Vir Gre Ser Bal

(6) Even

ENG: Edd Lon Lgi Nwy Bel

(5) Even

FRA: Bre Mar Par Per Spa

(5) Even; \*

GER: Ber Rue Mun Hol Den + Bse

(6) Build 1

ITA: Nap Rom Ven Tun Smy + Con

(6) Build 1

RUS: Mos St P War Rum -Sve + Sve

(5) Even; \*\*

TUR: Ank -Con -Sve

(1) Year 2

\* If French A BEL retreats ab, France may build 1.

\*\* If either Russian fleet retreats ab, Russia may build 1. If both retreat ab or to BAL, Russia may build 2.

Due next time are retreats, builds/turns, and orders for Spring 1904.

## EMBASSY BEAT

**ROME:** Foreign Minister Fisher announced today that he has uncovered a French plot against Italy. Reportedly France was in the process of shipping huge quantities of extremely bad French white wine to Italian markets—mislabelled as Italian in origin. This dastardly plot to flood the Italian market with lousy French wine, depriving our own citizens of their livelihood, taking out life for wine that should be fed to swine in France (or possibly sold in Germany) and corrupting our population, will not go unanswered. I have ordered the ALP to the border with France to prevent any shipments crossing the frontier and recalling a fleet from the Eastern Med to defend our shores. I also deny accusations that the real army is lost in the African desert. It will soon be in Morocco to entertain the visiting English fleet. In return for fresh fruit & spices and large amounts of mutton, the English navy has offered excursions on board their ships to see the coast of SPA and POR. Finally, the Emperor has instructed me to appeal to the Sultans of Turkey to end the bloody war in Asia Minor so our forces can return home and peace be restored in the region.

--Continued on p4

# BRITANNIA

Turn 15

1035-1070 AD

BLUE: David Anderson

RED: Wayne Morrison

## The East:

ORANGE: Paul Giecke  
GREEN: Chuck Hause

**RESULTS:** Danes had 4A @ Cheshire and none at (1) Mercia combat ended at the former with both sides losing 2A. Caratae vs King and started w/ extra 4 VP (Rule 10.4)

## The West:

**ROMANO-BRITISH** (25): 1A @ Kent & Sussex.  
**WELSH** (8): 2A @ Dyfed, Gwynedd, & March. 1A @ Cwyd, Cornwall, Devon, Gwent, Powys.

**PICTS** (2): 2A @ Mar, 1A @ Alba, Caithness, Dalriada, Moray, Skye.

**CALEDONIANS** (15): 2A @ Hebrides.

**NORSEmen** (1): 2A @ Avalon, Orkney, 1A @ Hwicca.

**DUBLINERS** (25): 2A @ Cheshire & Galloway.

**DANES** (1.5): 1A @ Cumbria, Essex, 1A @ Bernicia, Cheshire, Danelaw, Dumbeldine, Lindsey, Lothian, Pennines, Strathclyde, York.

**NORWEGIANS**: Herald & 10A @ North.

**NORMANS**: William, 6A, 4C @ Channel.

**STATS:** Green 108, Purple 79.5, Blue 57, Red 49.5

## Turn 15

The Danes are King (+4 VP) and place the extra A in York.

**ROMANO-BRITISH** (25): Grew 2 Population Pt. Add 1A Kent. More 2A Kent-Besse & 1A Sussex-Besse (6.5-5.5-2 each).

**WELSH** (8): Grew 5.5 Population Pt. Add 1A Devon. More 1A March-Cwyd, 1A March-Powys & 1A Dyfed-Gwent.

**PICTS** (2): Grew 3 Population Pt. Add 1A @ Alba. More 1A Mar-Alba, 2A Alba-Dumbeldine (8.5-2-1 Dane).

**CALEDONIANS** (15): Grew 0.5 Population Pt. Hold.

**NORSEmen** (1): Grew 2.5 Population Pt. More 1A Hwicca-Avalon, 2A Avalon-Cheshire (5.5-3-2-1 Dane).

**DUBLINERS** (25): Grew 0.5 Population Pt. Add 1A Galloway, 2A Galloway to Lethian (2.5-1.5-1 Pennines).

**DANES** (2): Grew 5.5 Population pts. Add 1A @ Lindsey & Bernicia. More 1A York-Bernicia, 1A York-Lindsey, 1A Pennines-York and 1A Cumbria-Pennines.

**NORWEGIANS**: Herald & 10A @ North.

**NORMANS**: William, 6A, 4C @ Channel.

Due next time are orders for the Norwegian and Norman major invasions and Turn 16. (Normans and Danes have boats in it. All count points.)

## The South:

**ROMANO-BRITISH** (26): 1A @ Essex.

**WELSH** (8): 2A @ Cwyd, Devon, Gwynedd, & Powys, 1A @ Cornwall, Dyfed, March.

**PICTS** (2): 1A @ Dumbeldine, 1A @ Alba, Caithness, Dalriada, Moray, Skye.

**CALEDONIANS** (15): 2A @ Hebrides.

**NORSEmen** (1): 2A @ Cheshire, Orkney, 1A @ Avalon.

**DUBLINERS** (25): 2A @ Lethian, 1A @ Galloway.

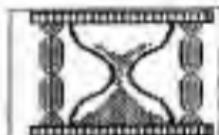
**DANES** (10): 5A @ Bernicia, Lindsey, 2A @ Pennines; 1A @ Dumbeldine, Downlande, Strathclyde, York.

**NORWEGIANS**: Herald & 10A @ North.

**NORMANS**: William, 6A, 4C @ Channel.

**STATS:** Green 148, Purple 79.5, Blue 57, Red 49.5

**LEGEND:** A = army, C = cavalry, L = leader, R = raider, (#) = population points, P = ?? = retreated ???



# UTNAPISHTIM

EPOCH V

750-1300 AD



## THE CAST

Michael Teut (O)  
Paul Ziecke (P)  
Wayne Morrison (G)

Chuck Harris (A)  
Kevin Wilson (R)  
Don Osborne (B)

SCORE (SP/PP): P(28/88), D(52/59), A(29/68), G(37/87), B(42/72), R(58/81).

## BOARD:

All: Deg, Wm, Alt, Pan(BM), Alt: Lio(AM), Alt: Bel(C), Del, NAp, SAp(RM),  
Bil: Irr, BIV, B9a, CEu, Del, Hin, Tur, WSt.  
G1: Che(I), SIK, GIE, CAm(City), GIIH, GPC, Hig(St), Mon, Tar(RM), Wst(2,3), Yel, GIV-  
Elm, Da(DOM), Gav, Mel, Mel, Sce, Uin(BM), Yam(C,GM),  
OII, Cau, Con, Mid, OII: Cey(S), Irr, OIV: CMe, Dan(3), Pyr, SSt(RM),  
PII: Alt(2,7,PM), Del(1,7), NGa, PIV: Ede(C,PM), EGr, Sum, Wde,  
RIII: Cre(C,PM), Mer(1,BM), Lub, Nl, Nub, Shs, Uni, RIV: Ark, EAn, Lev, MT(1), Ps),  
PP, PSD, UT(PM), Wan, Zeg(AM),  
W1: Lth(C,1),  
Fleets: Bla(A), BoB(P), Cen(A), EMS(A), Hth(B), Red(R), SCS(G), WM(G),

## EPOCH V:

Purple passes to Green. Orange passes to Azure. Azure passes to Black. Green passes to Orange. Black passes to Red. Red must pass to Purple.

FRANCE (P): Play "Pestilence" @ Sha (4,4,4), affecting Lub (6,5) & Sib (5,2). Play 1A,C @  
NGa (1PIV-r-Alb), 1A @ CMe (6,4,3-1OIV), 2F @ WMG (5,7,6,5,6,4-1PP,AP), 4A @ Sha  
(6,6,2-4,1,6,1,9,2,1,5,3,6,4,5,5,6,4,5,2,3,3-3PV,1PIII), 2A @ Lub (4,4,5,5,5,4-3PV,2OII).  
Score 88 + C(2x2) + c(11) + M(2x2), S(2) + N Afr(P=2) + India(P=3), S Eur (P=3) + N Eur(P=2)  
+ SE Asia(P=2) = 111.

W/N/NS (G): Play "Empress Revive" (4)\* and 2A @ Deg, 2A @ Dan. Play "Disaster in Nitna" @  
Tar (1-PM). Play 1A @ Sea, 1P @ Nth (4,1,3-1PP), 1F @ Alt, 1A @ App, LF @ WMG (4,3,3-  
1PP). 1A @ Sha (5,5,5,2,6,2,4,2), 3A @ Lub (2,2,6,4,2,6,4,1,2-2OIV,1PV). Score: 59 + M(1)  
+ S(2) + N Afr(P=2) + India(D=6) + S Eur(P=3) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1)  
+ N Amer(P=1) = 76.

H/VI/ROMAN EMPIRE (R): Play "Empress Fortify" (3)\*, 1@PP, Ars, Nub. Play "Kingdom"  
1A,C,F @ Mid (1GIV-r-Mek). Play 1A,C,M @ CEu (1BIV-r-BBo), 1A @ Del (6,5,5,1-1AIV), 1A  
@ NAp (5,1,2-1AIV), 1A @ Sap (4,2,3-1AIV), 2A @ CMe, 3,2,5,4,5,5,5,3-1PV, -1RVI, 1A @  
Pyr (5,2,3,1-1OIV), 1A @ Sib (5,1,5-1OIV), 1A @ Ceu, 1A @ Ap. Score: 81 + C(2x2) + c(3) +  
M(5x2+3) + S(1) + Mid E(D=4) + N Afr(D=6) + N Eur(P=2) + SE Asia(P=2) + 120.

CHINA (A): Play 1A,C @ EGr (1PIV-r-EDe), 1F @ BoB (6,4,5-1PP), 2A @ Ede (5,2,2,1,1,1,  
2,1,3,6,5,2-2AV,1PIV,C+e), 1A @ GaD (5,5,5-1GIV). Play "Treachery" & 1A @ Mid  
(-1RVI,L,1), 1A @ Sum (4,1,4,3,2,4-1AV). Score: 56 + C(2x2) + c(1) + M(3x2+3) + S(4) +  
India(D=6) + S Eur(P=3) + SE Asia(P=2) + N Amer(P=1) = 96.

SWING DYNASTY (B): Play "Kingdom" @ Sib (+1BIVn,r; 1RVr-Pyr). Play 1A,C @ Sce (1GIVr-  
Yen), 1A @ Irr (4,1,6,8,1,1,2,1,4,2,4,2,3,2,8,4,5,2,5,2,4,1,1,3,2,1,5,3,5,4,3-5PV,1OII).  
1A @ Mid (3,2,6,4-1BIV). Forfeit 1F. Score 72 + C(1x2) + c(1) + M(1) + China(P=3) +  
India(P=3) + S Eur(P=3) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) = 90.

SE/ASIA TRADES (G): Play "Famine" in N Eur (-2PM) @ Alb, -1BIV @ BBo, 1PV @ CEu. Play  
1A @ Tur (1BIVr-Hin), 2A @ Hin (4,2,4,4,2,1,1,1,4,3,4,8,3,2,6,3,5,1,5,3-  
2BIV,1GV), 1A @ PSD (5,2,4-1BIV), 1A @ Zeg (4,1,2-1RIV), 1A @ Lub (2,1,5,6,1,4-1AII),  
1A @ Sce, 1A @ NEP, 1A @ BBo (5,5,5-1BIV), 3A @ CEu (1,1,2,2,1,4-1,1,4-2OIV). Score: 77  
+ C(2x2) + c(2) + M(1x2+3) + S(1) + Mid E(P=2) + China(D=6) + India(D=6) + N Eur(P=2) +  
SE Asia(P=2) + Eurasia(D=2) + N Amer(P=1) = 120.

MUNDUS: No show.

We'll wait here awaiting Epoch VI. You have drawn  
pass/hold orders to 30 Dec. Would like orders from Dan for the Mings, Timurids, Aztecs &

DEADLINE for  
—Continued on p. 19



# VENGEANCE IS MINE

## OR 3 & SH 4



### Phase Change

**Correction Corner:** NYC estate with \$762 in the treasury. The map didn't show B&O in section 134.

#### PLAYER HOLDINGS:

Don Chinnery: 4-NYC(P), SVNRR: \$29 (Priority Card)  
John Burdette: 3-NYC, C&SL: \$74  
Paul Ziecker: 2-B&O, 1-NYC, 1-PRR, C&A: \$2  
Chuck Harris: 4-B&O(P): \$41  
Michael Quat: 2-B&O, 1-NYC, D&H: \$75  
Wayne Morrison: 5-PRR(P): \$50

#### Operating Round #3

Private Income: +\$5 Don, +\$10 John, +\$15 Michael & +\$25 Paul

NYC - Lay tile #57 in F22(e) for \$60, place token in F22 for \$40, run train - E19-P20 for \$30, F20-F21 for \$30 and F12-F13 for \$30 - payout \$9/share dividend: +\$36 Don, +\$27 John, +\$9 Paul & +\$9 NYC stock moves to C 79. No train purchase, treasury = +\$762 - \$30 + \$90 + \$9 = +\$652

PRR - Place token taken in H12, lay tile #57 in H10(e), no train or run - stock falls to C 79. Purchase 1-7<sup>2</sup> train and 2-7<sup>3</sup> trains for \$440, treasury = (\$32) - \$440 = -\$320

Green tiles available, private companies may be sold. No operating rounds next time, etc.

B&O - Upgrade 115 w/tile #59(2m), run trains - 115-J14 for \$70 and J14-K13 for \$50, payout \$12/share dividend: +\$25 Paul, +\$40 Chuck, +\$24 Michael and \$24 B&O stock moves to D 82, Purchase 1-7<sup>2</sup> train for \$160, treasury = (\$640) - \$160 = +\$480

#### Stock Round #4

Don - Pass (Has \$67)  
John - Buy 1-PRR from i.e. for \$62 (Has \$29)  
Paul - Pass (Has \$60)  
Chuck - Buy 1-B&O from pool for \$62 (Has \$65)  
Michael - Buy 1-B&O from pool for \$62 (Has \$39)  
Wayne - Pass (Has \$68)

Don, John, Paul, Chuck and Michael - Pass. Stock Round is over. B&O floats up to C 90. Wayne Morrison has the priority card for next stock round.

#### COMPANY STATUS:

Name	Train	Value	Pool	J.C.	Per	Treas	Tokens
NYC	3-7 <sup>2</sup>	C 90	0	1	\$100	\$652	2
B&O	2-7 <sup>2</sup> & 1-7 <sup>3</sup>	C 90b	0	-	-	\$460	1
PRR	1-7 <sup>2</sup> & 2-7 <sup>3</sup>	C 76	0	3	\$62	\$380	3

**Trains Available:** 85, 4844, 555, 04, DDDDDDD

#### Tiles Available:

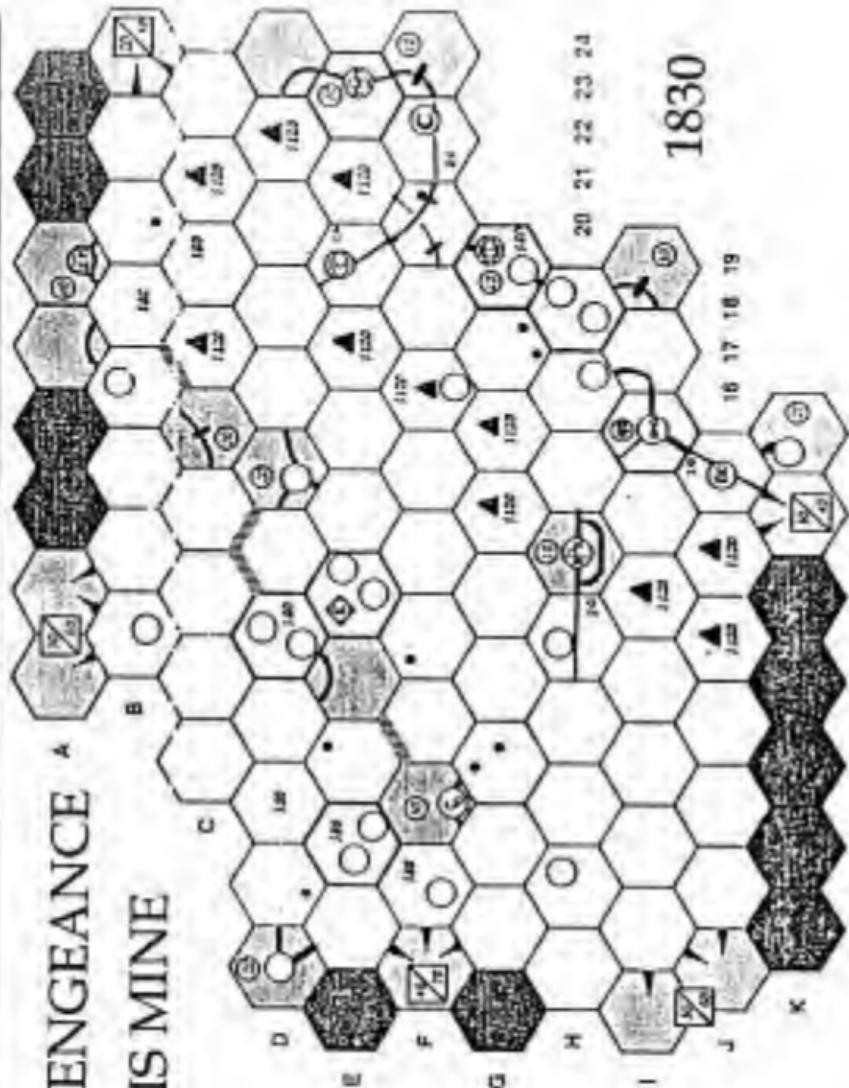
Yellow: 1(1), 2(1), 3(2), 4(2), 7(2), 8(8), 9(7), 56(1), 57(0), 58(2), 59(1),  
Green: 13(0), 15(2), 16(1), 18(1), 19(1), 20(1), 25(2), 29(3), 29(1), 26(1), 27(1), 20(1),  
20(1), 53(1), 54(1), 59(2)

#### PLAYER HOLDINGS:

Wayne Morrison: 5-PRR(P): \$20 (Priority Card)  
Don Chinnery: 4-NYC(P), SVNRR: \$57  
John Burdette: 3-NYC, 1-PRR, C&SL: \$29  
Paul Ziecker: 2-B&O, 1-NYC, 1-PRR, C&A: \$50  
Chuck Harris: 5-B&O: \$46  
Michael Quat: 3-B&O, 1-NYC, D&H: \$79

**DUE NEXT:** Orders due for next time will be the Operating Rounds #4 1 and #4 2 and perhaps the beginning of Stock Round #5 (I will stop the stock round if it gets too complicated). Be sure to write conditional tile orders and stock purchases. Good luck to everyone. Orders are due to GM (Mark Stueck, 704-337-7153 & [computeres.com](http://computeres.com), Julian #6).

VENGEANCE  
IS MINE



Achtung! Bei Rückzug kann B&amp;K nicht auf Züge reagieren.

## Spieldauer: 14 Minuten (bis 0 = 0).

Zugzeit: 15 Sek. P. (V1000).

Bauzeit: 15 Min. 3-5 Minuten je Bau.

Sturm: 200M. Beute: 1/2, 3/4, 5/6 (je 1/2000) + 100 Züge.

Chemie: 200M. Beute: 1/2, 3/4, 5/6, 1/10.

Fisch: 120M. Beute: 3/4, 2/5.

A. Fischerei: 200M. Beute: 3/4, 1/5, 1/10.

Zucker: 170M. Beute: 1/2, 2/5, 1/10, 1/20.

## Befestigungsabzug:

Name	Value	Point	0	100	200	300	400	500	600	700	800	900	1000
01	0	0	105	0	0	0	0	0	0	0	0	0	0
02	0	0	225	0	0	0	0	0	0	0	0	0	0
03	0	0	105	0	0	0	0	0	0	0	0	0	0
04	0	0	105	225	0	0	0	0	0	0	0	0	0
05	0	0	115	0	0	0	0	0	0	0	0	0	0
06	0	0	125	0	0	0	0	0	0	0	0	0	0
07	A 180	0	0	140	225	0	0	0	0	0	0	0	0
08	B 120	0	0	440	0	225	0	0	0	0	0	0	0
09	D 78	0	2*	372	0	0	0	0	0	0	0	0	0
10	D 44	0	10	0	0	0	0	0	0	0	0	0	0
11	D 54	0	8	1154	0	0	0	0	0	0	0	0	0

## Zuschlagsabzug 7.2:

Privates zug: Fisch 1+26M, Fruch 1+26M, und Chemie 1+30M.

Privates zug: Fisch 1+26M, Fruch 1+26M, und Chemie 1+30M.

01: Zug #202 in 1000s: +200M-BU +50Mv. Run 102-15 (100M). Pay (#1+30M &amp; BC +20M).

02: Zug #204 in 812s: Run 221-E19-C1/E-B12 +100M. Pay (#2+50M, MME +50M). Buy 2-train 1+180M.

03: Zug #0 in 1000s. Run F14 E19-C00M. Pay (#2+50M, HF+50M).

04: Zug #12 in G50s. Run G-F4-F6-C11W (100M) und G-B4 (100M). Pay (#4+60M &amp; F2+60M).

05: Zug #28 in D100s. Run 219-C1 (60M). Pay (#9+40M &amp; CC +40M). Buy 2-train from SX for 40M.

06: Zug #6 in A17s. Run C-EW-A11. Pay (#6+30M, M1+30M).

07: Zug #2 in 1000s. Run L14-E8 (100M), JB-16 (70M), 018-L14-M12 &amp; 14 (60M), 2004-2005-JB (300). Withdraw. Peter retreats to A160.

08: Zug #23 in F100s. Run 1175-M10-H20-1172 (60M) &amp; C11E-E10-H20 (120M). Pay (JB +60M, M1 +60M, BC +40M, RF +20M, F2 +20M); price zones up to 5134.

09: Zug #20 in G100s-50M+. Pay taken on H2 +40M+. Run L6-M6 (60M) and H2-G5-G5 (100M). Pay dividends (MME +50M, BC +60M, F2 +18M, JB +18M, RF +18M); stock return is 384. Buy 3+3 ---, from B&amp;K and 2-train from #2 (sc 1M), 202M-240-1 &amp; 51M+.

## Aktienrunde 8.1

Fisch: buys 2 BA (210M-108 = 151M), BA sold out.

Chemie: buys 1 PR (200M-154 = 280M).

Fruch: Fisch, Futter, Butter, and Fruch goes. Chemistry buys 1 PR (200M-154 = 120M).

Fisch: sells 2 SX (200M-122 = 154M). SX drops to C122.

Futter: buys 5 SX (200M-122 = 154M).

Zucker: buys 1 SX (200M-122 = 125M).

Futter: sells 5 SX (150M-122 = 30M). SX sold out.

Gumm: &amp; Fruch goes. Futter: buys 1 WT (37850-84 = 294M).

Gumm: Zucker, Futter, Butter, and Fruch goes.

Fisch: buys 1 WT (294M-84 = 210M). WT sold.

Fisch: sells Zucker: Futter: buys 1E Discounter (175M-108 = 73M).

We have many free! Due next time see your provider for the real of Aktienrunde 8 (50M) and for Befestigungsabzug 8.1 (10M-BU) and as much of this as you can handle. Futter: futter der Zug. Remember that WT cannot be sold this 50 nor can HE if it hasn't. All shares of PR, WT, and HE must be sold if no HE is available. Note that a 4-train should be purchased. It also include your construction orders on these guitars and guitars that could become PR.

## Spieldauer: 14 Minuten (bis 0).

Futter: 20M, 5 BY100s, 1 BX- oder Züge.

Chemie: 20M, 3 SX100s, 1 BA.

Fruch: 3b1M, Brown, #2, 5 BA100s.

Gumm: 82M, Brown, F14, E5, 2 SX, 3 PR.

Fisch: 210M-BU, 2 BA, 5 WT (50).

A. Fischerei: 104M, F14, 2 BY, 2 SX, 1 BA.

Zucker: 78L, PR, #4, 2 BY, 2 SX, 1 BA, 2 HE (50).

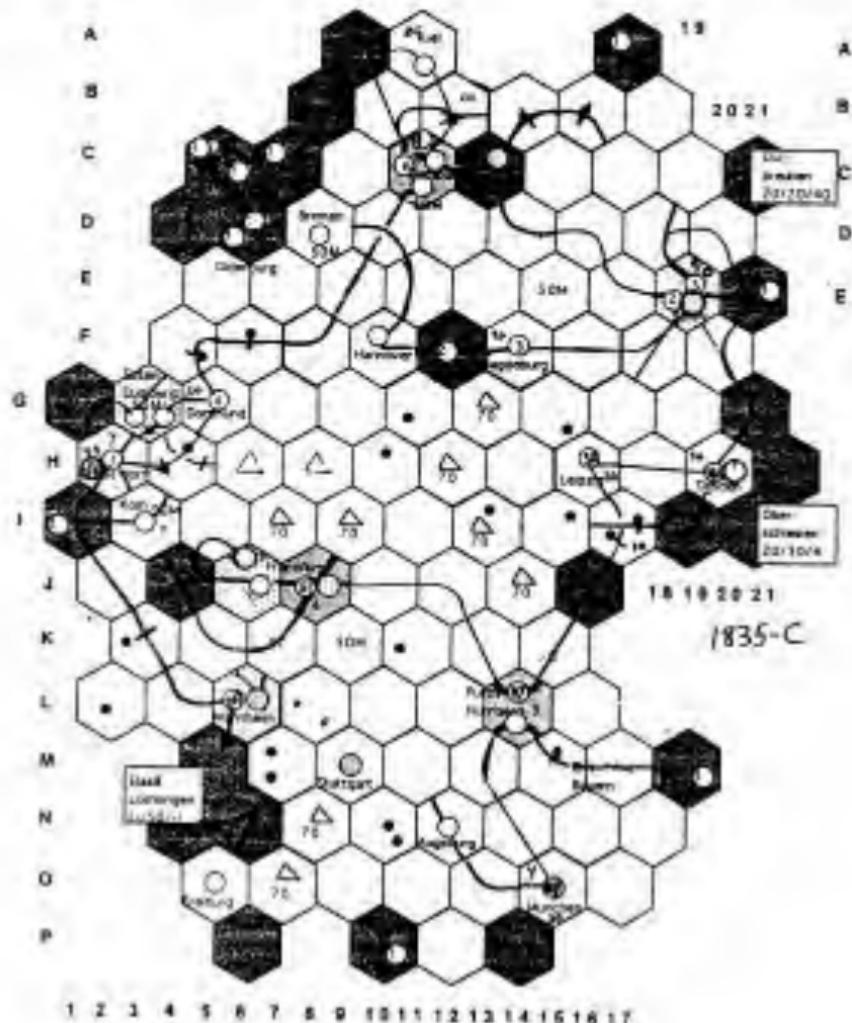
### Gesellschaftsteilung:

Name	Value	Post	1.0.	Cash	Trans	Entw.
#1	0		90	2		H2
#2	0		90	24		S18
#3	0		130	0		F14
#4	0		170	0,3+		GD
#5	0		115	23		E10
#6	0		135	2		C11N
BV	A 168	0	0	440	23,2+,3	015,L14N,JH(2)
	C 122	0	0	480	2+,3	H18,H20(1)
BA	D54a	0	0	160	2,23,3+	LE(SWI),H2
WT	D54b	0	5	420	---	(2)
PR	D154	0	5	1664	---	(2)
HK	D84	0	9	11081	---	(2)

**Berücksichtige Züge:** 3+3+444,4+55,5+00,6+0+0+0+.

The Bank has 883 M.

**Verfügbare Bleistiften:** #1(1), #2(1), #3(1), #4(1), #5(1), #6(2), #7(2), #8(4), #9(2), #10(1), #11(2), #12(2), #13(1), #14(2), #15(2), #16(2), #17(1), #18(1), #19(1), #20(2), #21(1), #22(2), #23(1), #24(2), #25(1), #26(1), #27(2), #28(1), #29(1), #30(1), #31(1), #32(1), #33(1), #34(1), #35(1), #36(1), #37(1), #38(1), #39(1), #40(1), #41(1), #42(1), #43(1), #44(1), #45(1), #46(1), #47(1), #48(1), #49(1), #50(1), #51(1), #52(1), #53(1), #54(1), #55(1), #56(1), #57(1), #58(1), #59(1), #60(1), #61(1), #62(1), #63(1), #64(1), #65(1), #66(1), #67(1), #68(1), #69(1), #70(1), #71(1), #72(1), #73(1), #74(1), #75(1), #76(1), #77(1), #78(1), #79(1), #80(1), #81(1), #82(1), #83(1), #84(1), #85(1), #86(1), #87(1), #88(1), #89(1), #90(1), #91(1), #92(1), #93(1), #94(1), #95(1), #96(1), #97(1), #98(1), #99(1), #100(1), #101(1), #102(1), #103(1), #104(1), #105(1), #106(1), #107(1), #108(1), #109(1), #110(1), #111(1), #112(1), #113(1), #114(1), #115(1), #116(1), #117(1), #118(1), #119(1), #120(1), #121(1), #122(1), #123(1), #124(1), #125(1), #126(1), #127(1), #128(1), #129(1), #130(1), #131(1), #132(1), #133(1), #134(1), #135(1), #136(1), #137(1), #138(1), #139(1), #140(1), #141(1), #142(1), #143(1), #144(1), #145(1), #146(1), #147(1), #148(1), #149(1), #150(1), #151(1), #152(1), #153(1), #154(1), #155(1), #156(1), #157(1), #158(1), #159(1), #160(1), #161(1), #162(1), #163(1), #164(1), #165(1), #166(1), #167(1), #168(1), #169(1), #170(1), #171(1), #172(1), #173(1), #174(1), #175(1), #176(1), #177(1), #178(1), #179(1), #180(1), #181(1), #182(1), #183(1), #184(1), #185(1), #186(1), #187(1), #188(1), #189(1), #190(1), #191(1), #192(1), #193(1), #194(1), #195(1), #196(1), #197(1), #198(1), #199(1), #200(1), #201(1), #202(1), #203(1), #204(1), #205(1), #206(1), #207(1), #208(1), #209(1), #210(1), #211(1), #212(1), #213(1), #214(1), #215(1).



**PLAYER STATUS**

#1: Ron Chambers

#2: Bill Wiedermann

#3: Wayne Morrison

#4: Paul Zieske

#5: Michael Quist

#6: Dan Farber

**SILVERTON**  
**TURN 16B--IT'S OVER!**

#16: Kappa (Ag, \$300/\$300)	#17: Waldo (L, \$500/\$250)
#18: Hsi (Sulphur Springs/L, \$200/\$1500)	#19: Seaford (C, \$400/\$1000)
#20: Price (C, \$400/\$2000)	#21: Bowen (C, \$400/\$2000)
#22: Crested Butte (C, \$3000/\$1500)	#23: Wallerburg (L, \$200/\$100)
Passenger Cards #10,12,14,16,17	The Duck

**AVAILABLE CLAIMS:**

#16: Kappa (Ag, \$300/\$300)	#17: Waldo (L, \$500/\$250)
#18: Hsi (Sulphur Springs/L, \$200/\$1500)	#19: Seaford (C, \$400/\$1000)
#20: Price (C, \$400/\$2000)	#21: Bowen (C, \$400/\$2000)
#22: Crested Butte (C, \$3000/\$1500)	#23: Wallerburg (L, \$200/\$100)

Passenger Cards #10,12,14,16,17

#16: Kappa (Ag, \$300/\$300)	#17: Waldo (L, \$500/\$250)
#18: Hsi (Sulphur Springs/L, \$200/\$1500)	#19: Seaford (C, \$400/\$1000)
#20: Price (C, \$400/\$2000)	#21: Bowen (C, \$400/\$2000)
#22: Crested Butte (C, \$3000/\$1500)	#23: Wallerburg (L, \$200/\$100)

**TURN 16B ACTION:**

#1: Operate #28 (-\$200; 7 -> 5 Ag); #16 (-\$100; 5 -> D); & #62 (-\$100; 4 -> D). Run PI (-\$100). Can't deliver.

#2: Operate #10. Run PG, P3, P4, & P7 (+\$250+\$400+\$350+\$600). WIN!

#3: Buy #65 (-\$400). Operate #64; -\$200. 10 -> 4 C/L. #65 (-\$100) 2+B -> 8 C/L & #66(-\$200) 11 -> 4 C/L. Deliver 7 C from #60 & 1 C from #65 to Pueblo (+\$2000).

#4: Operate #47 (-\$100); 12 -> 5 C/L. Run PG, P11 & P12 (+\$100+\$200+\$200). Deliver 8 C from #47 (+\$1800) & 1.5 #12 Ag (+\$2400) to SLC.

#5: Operate #14 (-\$200; 10.0 -> 5b Ag). Deliver 3 #31 C (+\$1500) & 1.5 Ag from Ag (-\$2400) to SLC.

#6: Decline #48. Operate #26 (+\$100; 4 -> D); #24 (-\$200; 8 -> 2 L, & #25(-\$200; 8 -> 1 Ag). No delivery.

**DISPUTES:** None**THE MARKETS:**

Gold	1	-> 2 ->	\$5500	Denver Silver	6.5 -> 44 ->	\$2400
SLC Silver	3.0	-> 3 ->	\$1000	Denver Lumber	10.0 -> 1 ->	\$ 800
SLC Lumber	7.5	-> 2 ->	\$1800	Boulder Lumber	10.5 -> 11 ->	\$1000
SLC Coal	7.5 -> 0 -> 1 ->	\$ 800	Denver Coal	8.5 -> 12 ->	\$ 700	
SLC Coal	7.5 -> 0 -> 2 ->	\$ 200	Pueblo Coal	12.5 -> 8 -> 3 ->	\$ 2000	

**FINAL PLAYER STATUS**

#1: Ron Chambers	\$14500 (5+1, P1, #60(4 C, D), #20(1.75 Ag), P1, #11(0.5 Ag, D), #24(2.5 Ag, D), #18(2 Ag, D), #29(1 Ag, D), #37(2 L, D), #26(1 Ag), #33
#2: Bill Wiedermann	\$50000 (5+1, P1, P2, P3, P4, P16, P8, #80(1 Ag, D), #20(2 C)
#3: Wayne Morrison	\$87500 (5+1, P1, #64(4 C), #39, #50(12 C), #66, #65(2 C)
#4: Paul Zieske	\$22500 (5, P+1, P3, P10, #52(12 C), P12, #47, #32(1 L), #48)
#5: Michael Quist	\$15000 (5+1, P1, #9(2 Ag), #57(12 C), #53, #51)
#6: Dan Farber	\$11150 (5, P+1, P6, #34(2 L), #25(1.5 Ag)

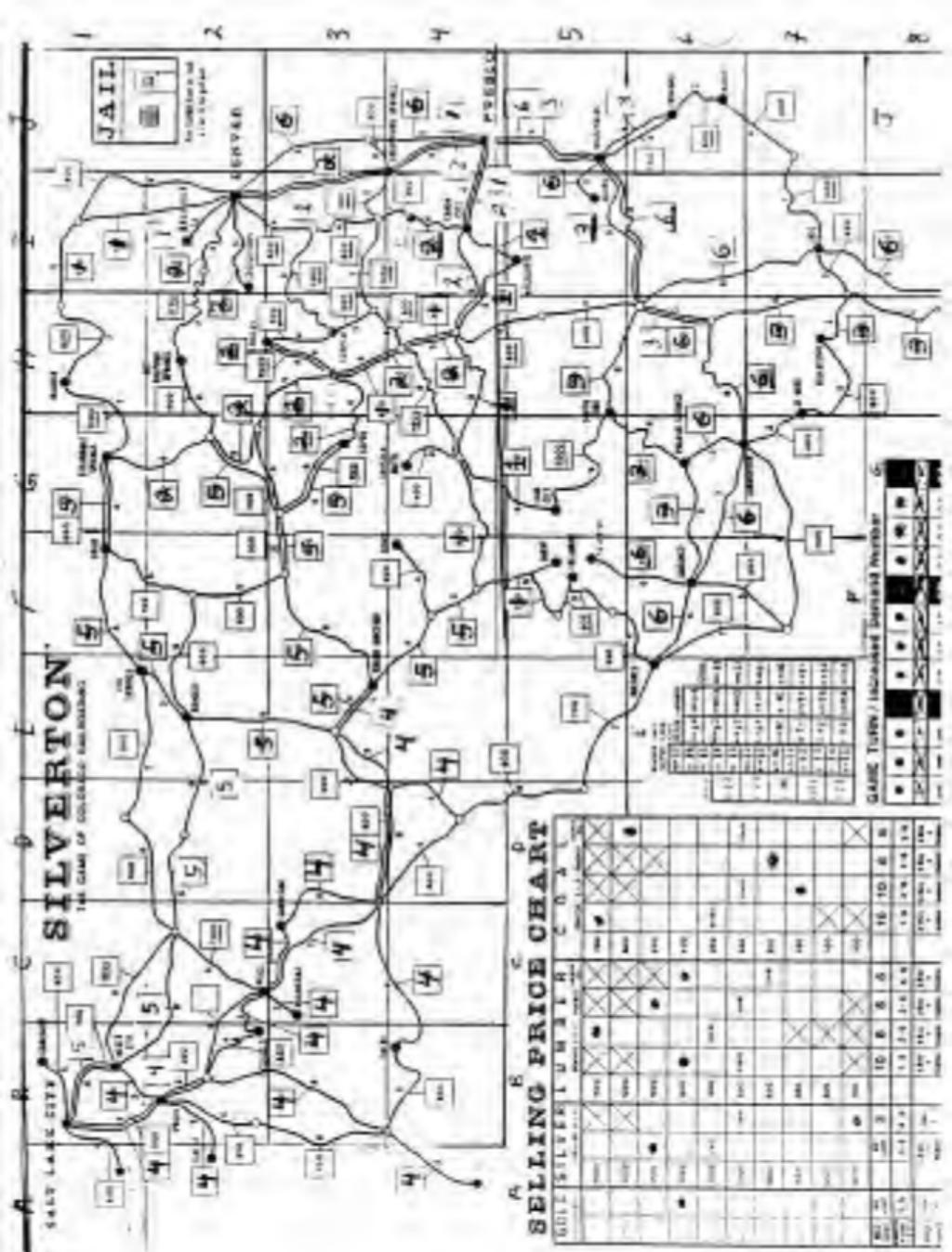
DID YOU LIKE THE END-OF-GAME VARIANTS? SHALL WE TRY THE ADVANCED GAME?

**DEFUNCT CARDS:** #1, 3, 4\*, 6, 10-13, 16, 24, 26, 27, 39, 40, 38-39, 40-42, 48, 50, 60-63, 67, 69-72. (Labeled Re: September 12.)**THE MAP:**

Owned routes have their prices replaced by the owning player's number. Purple (snow-blocked) routes have their price/owner # underlined. Crossing prices have a black dot in the appropriate box.



"What you need is a sense of perspective."  
Private Eye, London



# MERCHANT OF VENUS

## EQUINA BUYS TRANSPORT

Turns 12.4-14.4

The Cast:	Role	Race	Ship	This Time	Next
Don Chinnery	Gamer	Keepership	St	8.5.3/6.5.5/6.3.1	4.2.3/6
W.D. Wurdemann	W.D.M.	Dest	C1	5.2.1/5.4.3.1	3.3.3/2/5.5.1.1/5.5.6.6
Mike Gains	Little Fuzzy	Nik	Se	5.2.1/6.2.2	6.6.2/6.1.1
Debbie Osborne	Equina	Whynot	Sg/T	4.4.2/6.6.3	5.3.1/3.2.1
Chris Hanner	Y.U.C.H.	Human	CI	6.0.2.2/6.3.2.1	5.2.2/6.5.4.2
Richard Weiss	H.E.A.D.	Qaswath	Tr	5.5.1/6.6.2	4.2.2/6.6.4

**TURN 12.4-14.4:**

**Gamer:** (6.5.3) Wet Landing(s)-R-Y-B-Y-B-MC3-Y-A-OB-Dryport(s). Sell Silk (+4220, draw Stress-mechanism), buy Spice (+820). Pick up Fare (+10).

**W.D.M.:** (5-2-1-1) Titan's Tower(s)-OB-R10-B20-Y10-R-A-B.

**Little Fuzzy:** (5-2-1) Rainfall(s)-OB. Buy 3 Impossible Furniture (+510+15).

**Equina:** (4.4.2) Oscillation Landing(s)-R-B-R-Y-V-R-NC2-B40-S801-NC2-R-B.

**Y.U.C.H.:** (6-0-2-2) Interstellar Biosphere. Sell Orbrite Glass and Finest Dust (+520B+50, draw Portable Pipe Organ and Demand for Dust (+840) @ 4hr). Buy Zinn Factory for each pass 10U, then buy Custom Hives and Chicle Liqueur (+910B-10U). (40+75-40).

**H.E.A.D.:** (5-5-1) Oscillation Landing(s)-R-B-R-Y-R-NC5-B40-S9201-NC5-A-NC5.

**Chris:** (6-5-5) Dryport(s)-TG6Jumpstart(s)-V-B-R-B-Y-S-B-B-Y-OB-Megaport(s). Sell Space Spice (+880, draw Megalithic Paperweight). Buy Rock Videos (-8120).

**W.D.M.:** (5-4-3-1) B-Y-NC1-R-Y-R-Grandport(s)-Y-Open Port. Sell Paperweight (+8100, draw Paperweight). Buy two Perfume (-480).

**Little Fuzzy:** (6-2-2) Rainfall(s)-B-B-OB-R-B-Y-B-Y

**Equina:** (5-6-5) R-Y-V-B-R-B-Y-B-B. Buy Transport (-4210-8c). Pick up Fare.

**H.E.A.D.:** (5-5-2) Interstellar Biosphere B-R15-B-R-Y-Bass-NC4-X-Space Station-R20.

**W.D.M.:** (5-5-2) B-R-B-Y-B-R-B-Y-OB-Moonport(s). Sell 1 Spice (draw Grease), buy Video (+880-120).

**Gamer:** (5-3-1) Moonport(s)-TG6Jumpstart(s)-R-OB-Folienport(s). Buy Port at Folienport.

Our next time are three orders from WDM and two orders from everyone else. Your rolls are above. Triangles are ships, hexagons are factories.

### Culture Summary:

1a: Giant Planet. Cosmic Perfume(2), port(2), factory.
2b: Water World. Voll Silk (1), port(1), factory.
2: Desert World. Square Spice(0), port.
3: Multigeneration Ship. Mobil Wind(4), port, factory, demand for Perfume (+680).
4a: Colony World. Finest Dust(4), port(2), demand(2) for Wine (+860).
4b: Inhabited Moon. Rock Videos(2), port(2), factory, demand for Spice (+840).
5: Ice Planet. Self Patrol(3), port, demand for Wind (+840), demand for Dust (+850).
6: Space Station Planet. Immortal Grease(4), port, factory, demand for Farts (+850).
7a: Interstellar Biosphere. Chicle Liqueur(4), port.
7b: Polluted Planet. Seconechanisms(4), Pedigreed Beets, port(1), Turn to Dark (+110).
8: Rogue Planet. Impossible Furniture(4), port, factory.
9a: Jungle World. Designer Furniture(4) port(2), factory, demand for Liquor (+810), demand for Grease (+850).
9b: Wet-Turn System. Megalithic Paperweights(5), Portable Pipe Organ, port(2).
10: Asteroid System. Psychotic Sculptures(3), port(2), factory, demand for Genes (+850).

### Equina

Thunderball (immortal) Gossamer(2) (Tr)
Hull: Yellow (10)
Holds: Space Spice(2), Fare to 10
Cash: 4141
IOU's: 8100(+86)
Factories:
Port: Oscillation Landing

### Horizon Expanding Aphandisic Deadheads

Weir-H (1c)

Shield:

Holds: Space Spice(2), Rock Video

Cash: 490

IOU's: 1600(+60)

Factories: 55

Port:

Wet-Dell, Man

Streethaving Ornithopter (1) (C)

Hull: Shield, Switch Switch

Holds: Bionic Perfume(2)

Cash: 320

Factories:

Port:

### Fuggit's Universal Clearing House

Profit Monger II (C1)
Hull:
Holds: Chicle Liqueur, Custom Hives
Cash: 890
Deeds: #491
Factories: #48, #70
Port:

### Gamer

Frac/Tr: 2-3-2

Hull: Jump Start

Holds: Fare to 10

Cash: \$10

Deeds: \$500

Factories: #86

Port: Wet Landing, Folienport

### Little Fuzzy

XT-3 Seakite (5c)

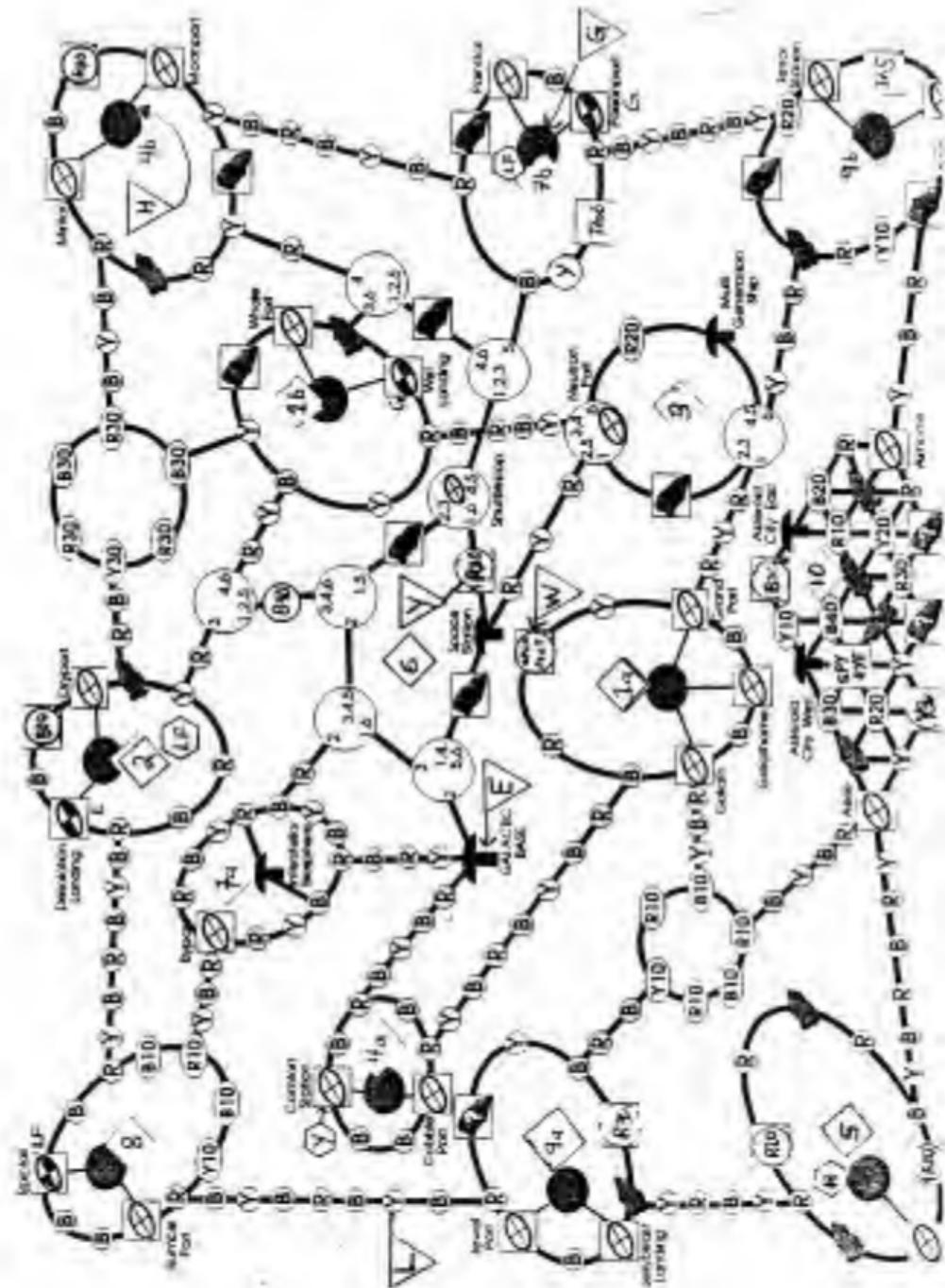
Hull: Gate Lock, Augerdrive, R-Style(1)

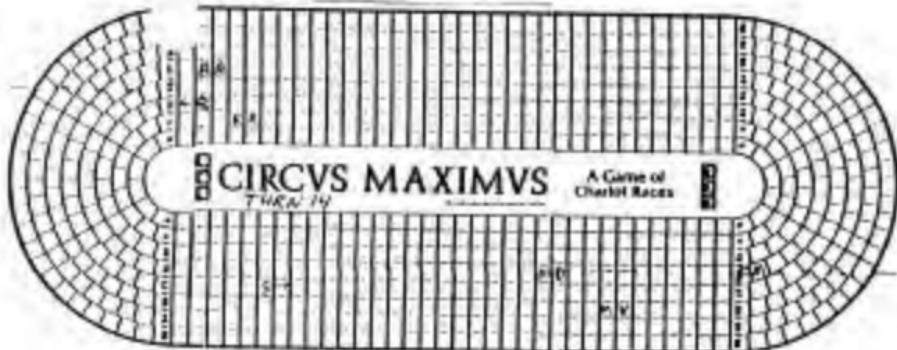
Holds: Impossible Furniture

Cash: #21

Factories: #12

Port: Rainfall





# CIRCVS MAXIMVS

THEIR TH

A Game of  
Chariot Races

## RANDUS TAKES HIT!

Jeffere: Meddus still has 18 MP; that imaginary killed horse was still showing for some reason.

CHAR	NAME	HP/H	CART	WHEELS	TP/H	TP	Speed	HP/F
2-1	White	Angela Aztecus (0/6)	H	0/0	1442	12	11	2/1
7-1	Purple	Sartorius (+2/9)	M	0/0	6434	03	18	2/2
8-1	Blue	Quintus (+1/6)	H	4/0	844-	02	15	2/1
9-1	Black	Flippus Maximus (+3/8)	H	0/0	542-	02	13	2/1
11-1	Red	Merida Victoria (+1/8)	M	0/0	5438	04	19	2/2
17-1	Green	Meddus Burdus (0/5)	H	0/0	8541	03	16	2/2
20-1	Yellow	Randus Rebus (+2/8)	H	0/0	-234	08	11	2/1
71-1	Pink	Luctuous Luctus (+2/7)	H	0/0	532-	02	12	2/1

M. Victoria: 19, no whip. Ahead 19.

L. Luctus: 12, no whip. Ahead 6, not 1, ahead 8.

Sartorius: 16, no whip. Ahead 14, not 1, ahead 3.

Burdus: 16, no whip, ahead 16.

Quintus: 15, no whip. Wheel check (0). Ahead 15.

A. Aztecus: 11, no whip. Attack R. Rebus cart-cart. RR doesn't avoid (4+2 vs 9); roll 13-2 = no effect. Ahead 1. Attack RR cart-horse. RR again fails to avoid (5+2 vs 8) and 6+3 scores 2 injury pts to #4 horse). Ahead 7, not 1.

E. Maximus: 8, no whip. Ahead 2, in 1.

R. Rebus: 31 (-2 in), no whip + 9. Ahead 2, in 1, ahead 2, in 1, ahead 2, in 1.

Due next time are orders for Turn 16. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what time to finish in if possible. Watch your Endurance!

CHAR	NAME	HP/H	CART	WHEELS	TP/H	TP	Speed	HP/F
2-1	White	Angela Aztecus (0/6)	H	0/0	1442	12	11	2/1
7-1	Purple	Sartorius (+2/9)	M	0/0	6434	03	18	2/2
8-1	Blue	Quintus (+1/6)	H	4/0	844-	02	15	2/1
9-1	Black	Flippus Maximus (+3/8)	H	0/0	542-	02	13	2/1
11-1	Red	Merida Victoria (+1/8)	M	0/0	5438	04	19	2/2
17-1	Green	Meddus Burdus (0/5)	H	0/0	8541	03	16	2/2
20-1	Yellow	Randus Rebus (+2/8)	H	0/0	-234	08	11	2/1
71-1	Pink	Luctuous Luctus (+2/7)	H	0/0	532-	02	12	2/1



"Why load rods if they can't generate traffic?"

Illustration: Gregorius

# DUNE

## Guild Goes for It!

### Turns 5/6

**ERRATA:** Added and had up the "missing card". We forgot to include the orders. Which were to re-convoy ST (-18%) to swap ST to Tuk's Sitch (-2d to 0), and to move ST from Harkonnen's Sitch to Shaya Ridge.

#### THE CAST

ATREIDES (Waloo): KH, 2C, 5B, 1sT @ Hogg Basin.  
BENE GESSERIT (Deb Osborne): 4C, 2B, 4T @ Arrakeen; ST @ Tuk's Sitch & Habbanya Ridge Sitch; 2T @ Carthag; 1T @ Polar Sins; Shaya Ridge  
EMPEROR (Tink): 4C, 19B, 12T & 3\* @ Arrakeen.  
PREMEN (Marienne): 4C, 2B, 1L, 1T @ Sietan Tahr; 4T @ False Wall Eastin?; 2T @ Habbanya Ridge Sitch; 2T & 1\* @ Polar Sins; 2T & 1\* @ Plastic Basin.  
GUILD (Anderson): 3C, 4B, 9T @ Tuk's Sitch; 11T @ Habbanya Ridge Sitch.  
HARKONNEN (Bryden): 3C, 19B, 7L, 10T @ Carthag; 2T @ Shaya Ridge.  
TANES: A ST, E ST & 1\* H 1T Jamie, Stilgar

#### TURN 5

- Combat: G (@) with 11T vs F with 2T at Habbanya Ridge Sitch. Guild "voiced". "Thou shall not use a projectile weapon." G plays Guild Rep(1), 6S, and discs 6. F plays Shadow Mapes(3), 2B, "Sniper", and discs 2. G wins 6-5. Both leaders survive.
- Spice Collection: G gets 2B for Carthag and 6S for Shaya Ridge. E gets 2B for Arrakeen. G gets 1S for Tuk's Sitch.

#### TURN 6:

- The Storm moves to Sector 2.
- Spice Blows occur at Habbanya Ridge Flat (10) and Minor Erg (3). 6S remain at Oil Copt.
- Bidding: B & F collect 2B CHOAM charity. There are 1/2 cards up for bid.  
Folds 2B gets \_\_\_\_\_ (1-2S to E)  
No bid on bids on the second card. It will return next time.
- Revival: A revives 2T. E revives 2T (4S). F revives 2T. G revives 1T, then plays the "Ghola" card to revive ST more. H revives 2T.
- Shipping: G goes last. F ships 6T to Sitch Tahr. H ships 1T to Minor Erg (-2B to G). B hitchhikes 1T. G ships 6T to Sitch Tahr (-3S). B hitchhikes 1T.
- Movement: A moves 1ST from Hogg Basin to Plastic Basin. B moves 2T from Habbanya Ridge Sitch to Habbanya Ridge Flat (-1B). F moves 2T & 1\* from Polar Sins to Minor Erg. H moves 3T from Shaya Ridge to Minor Erg.
- Combat: F with 2T & 1\* vs H (@) with 4T at Minor Erg. G with 6T vs F (@) with 7T at Sitch Tahr.

Due next time are orders for Turn 6 Combat through Turn 7 Spice Blow. Note that the Guild could win it this time. The Bene Gesserit may want to invoke Bryden's rule and deny the Guild use of "The Voice", then again, she may not... In either case, Mo Mathas randomly selected the Minor Erg battle to happen first. If the Fremen don't have a "Ghola Hero(ine)" card, they will not be able to play a leader at Sitch Tahr (even if Harkonnen played a captured Fremen leader - they both would be at Minor Erg). Spice blows, anyone?

ATREIDES (Waloo): KH, 2C, 5B, 1sT @ Plastic Basin.  
BENE GESSERIT (Deb Osborne): 4C, 2B, 4T @ Arrakeen; ST @ Tuk's Sitch; 2T @ Carthag; 2@ Habbanya Ridge Flat (-1B); 1T @ Habbanya Ridge Sitch; Polar Sins; Shaya Ridge Sitch Tahr; Minor Erg.  
EMPEROR (Tink): 4C, 19B, 12T & 3\* @ Arrakeen.  
PREMEN (Marienne): 4C, 0S, 1L, 1T @ Sietan Tahr; 4T @ False Wall Eastin?; 2T @ Habbanya Ridge Sitch; 2T & 1\* @ Minor Erg; 2T & 1\* @ Plastic Basin.  
GUILD (Anderson): 3C, 4B, 9T @ Tuk's Sitch; 11T @ Habbanya Ridge Sitch; ST @ Sietan Tahr.  
HARKONNEN (Bryden): 3C, 2B, 7L, 10T @ Carthag; 4T @ Minor Erg  
TANES: A ST, E 1\* H 1T Jamie, Stilgar

**LEGEND:** \* = starred token. (@) = aggressor. A = Atreides. B = Bene Gesserit. G = card. E = Emperor. F = Fremen. O = Guild. H = Harkonnen. KH = Kwisatz Haderach. L = leaders. S = spice. # = sector #. T = taken.

# MAGIC REALM

## Trolls & Giants!

### DAY 6

#### THE CAST:

John Buttitta: Willie the Pilgrim  
Marcel Carbonneau: Amber Rose the Amazon  
Don Chinnery: Rue the Wizard  
Doris Farren: Simplement the Sorceror (aka Misty)  
Dan Osborne: Smaug of the Dark Helmet, a Black Knight  
Debbie Osborne: Thorn of the Grotto, an Amazon

#### Evening 5

Amber Rose plays a MOVE M9 and retreats toward Cr3.

#### DAY 6

Thorn @ CL6: H[5.5 + h], S[Loc 5.2 - nothing], S[Loc 4.2 - chits], S[Loc 6.2 - nothing], M CL3  
(cancelled). Reveals Ruins M, Suther 3.

Willie @ AM6: H[5.2 + y], H, M CWS, MDW4, Reveals Ruins W.

Amber Rose between Cr5 & Cr3: M Cr3, M Cr5, H[4.1 + y], M Cr5, M Cr5. Reveals Dank M, Lost Castle  
1, Cairns 5, Flitter 2, Patter 2, Patter 5, Roar 6.

Smaug @ CL6: H[4.3 + y], S[Loc 4.1 - chits], S[Loc 5.4 - nothing], S[Loc 7.1 - passenger and stow].

Pool @ EV4: H[2.1 + y], M MW2, M MW3, M MW4, reveals Stink M and Roar 4.

Simplement @ Cr6: H[1.1 + y], SPX SP[enchant tile using MAGIC III\* & PURPLE IV] meta. Reveal Stink  
C & Pool 6.

#### MONSTER ROLL = 4

#### COMBAT:

Amber Rose could attack the giant, but wouldn't win. Smaug could attack Thorn. Smaug and Thorn could come out of hiding, converse, and share the knowledge of where the secret passage is (for a price?). Thorn could attempt to FOLLOW Smaug in the morning. If Smaug successfully HIDES he may leave her behind.

Due next time are orders for Evening 6 and Day 7 (WHITE Magic everywhere).

#### BOARD NOTES

Clif, Oak Woods, and Caves are enchanted. Abst is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. There is a six-pack of wolves at DW5. There are giants in Cr5 and Cr4. There are two H trolls & the Altar at RU1. The Cairns is at Cr5. The Lost Castle is at Cr1. The Popl and octopus are at Cr6.

#### PRESS

Willie crawl through the brush, dodging from tree to tree, hoping the wolves are asleep.

—“Unspiritual” (continued from p 7)

SKURF (SP/VP): P(39/111), A(41/261), O(41/761), G(49/120), B(51/90), R(83/120).

PRESS: Red to Orange and Purple: What is the appeal of Northern Africa? Both of you try to take away my dominant position in NAfr. Can't you see that NAfr is dropping in value. Europe is where the game is now (and China and India). We should be looking to slow Green who is about to kick all our butts unless someone passed him a really good (read: weak) empire this time. Go back and look at my rolls for the Romanis, the dice HATE me. I'm not threat. Go pick on someone else. Having said that, I was pleased to see 4 of those 5s or 6s for me in NAfr this time around. I probably just used up my good rolls and I'm still follower and play dead next time someone attacks me.

Roll those dice. Let's see lots of 5s & 6s for ME this time.

#### JOKE

A1: See, Win, All: Pin(BM), AM1: Lin(AM), AW: Ssi(C); AV: EDeic(PM), EOH(C, AM), QaD(OM), Mai

B111: Irr: BIV: BSsi(2), Uni: Hsi(2), Silbri, f, RM), WSi, BV: Irr, Sse(C),

G1: Cheif, BUK, GII: CAm(CJ), GII: GPC, Hig(0 f), Mon., Tar., Wei(2 c), Yel: GIV: QaV, Mel(2), Uln(BM), Yen(2, C, GM),

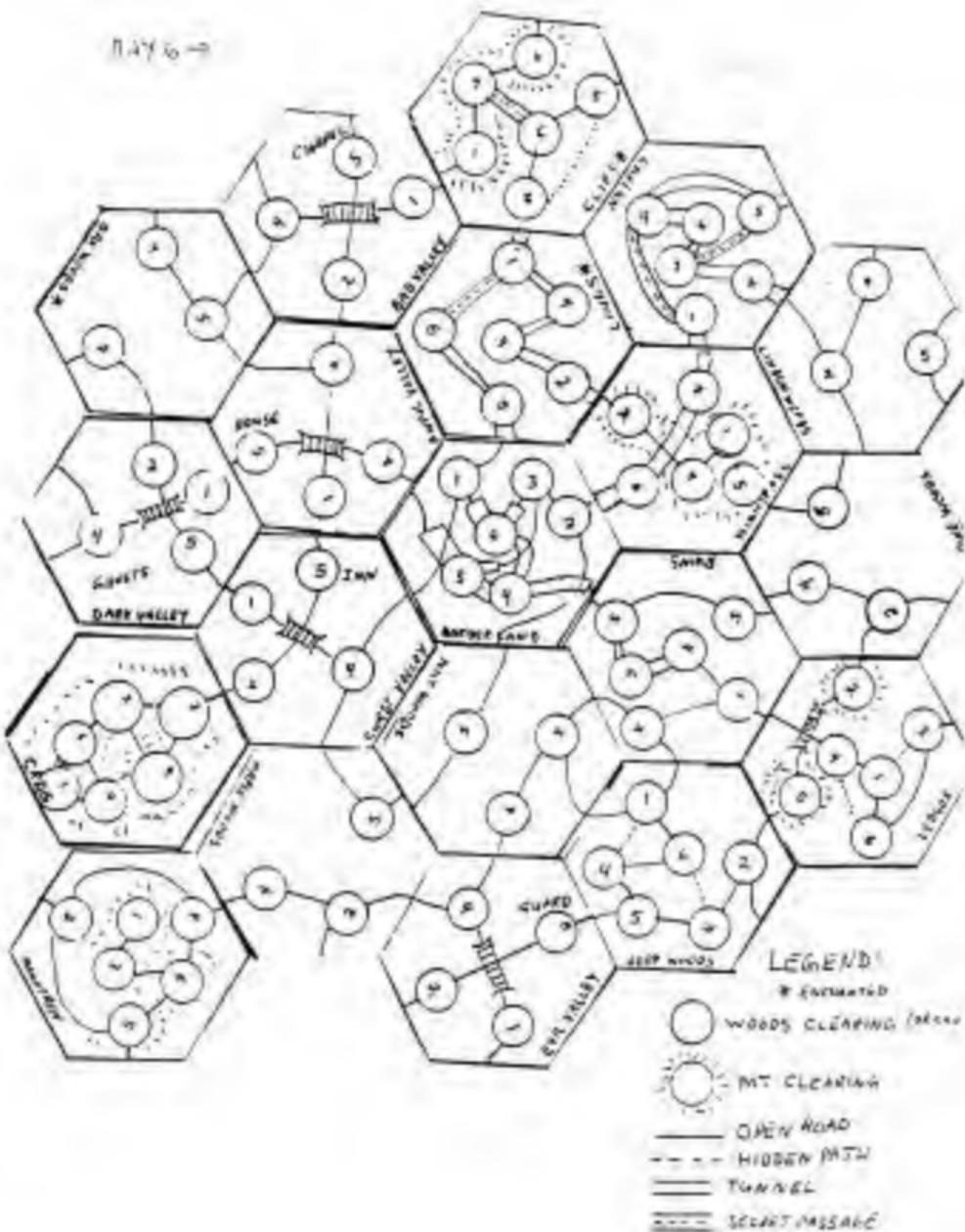
OII: Cau, Com, Mad: OIII: Cey: OIV: Dan, OV: App, Lib, Sis, Sis

PIII: Alb(5 f, PM), Gni(e,f): PIV: Sem, WDe: PV: TfGn(C),

RIII: Cre(f, RM), Moric(f, BM), Mai, Hub(f), Uni, RIV: Ars(C,f,M), EAn, Lev, MT(0), Fal, PPI(2), PSt, UT(1,PM), WAn, Zeg(AM); RV: OEu(2, C, RM), CMS, Dal, NAp, Pyr(2), SAp(2, RM)

W1: LIV(C).

Plaster: Atf(O), Bsi(A), BoB(A), Car(A), EMSIAI, Nth(O), Red(R), SCS(G), WMS(O).



# BORIS HALL OF FAME

## DIPLOMACY

I: Draw 1913: T.J. Klausutis (England, 9); David Scharniawski (Turkey, 9); Jack Snacken (France, 3); Paul Saunders (Russia, 5); Wayne Morrison (Italy, 4)  
 II: Concession 1908: Dan Patrick (Austria, 14 centers)  
 III: Win 1911: James Fyling (France, 18 centers)  
 IV: Win 1913: James Fyling (Austria, 20 centers)  
 V: Win 1909: Wayne Morrison (England, 16 centers)

## DUNE

Wayne Morrison (Fremen, 2 strongholds) & Ron Fisher (Guild, 1 stronghold) (4 player)  
 Wayne Morrison (Fremen)

## 1830

"Crusade" (in 5): T.J. Klausutis (4 player)  
 "Offed Is Good": Don Chinnery (6 player)  
 "16 Tone" (Coalfields Variant): Mark Frueh (6 player)  
 "Revenge Is Sweet": Chuck Hanna (6 player)

## 1835

A: Chuck Hanna (4 player)  
 B: Dan Farrow (7 player)

## HISTORY OF THE WORLD

"Oligarchs": Chuck Hanna  
 "Ezekiel": Rudy Zodda  
 "Inshullans": Michael Taub

## THE HUNT

1. Dan Farrow (10.16 in 5)  
 2. Scott Cameron (12.67 in 5)  
 3. John Butitta (11.53 in 5)

## KREMLIN

Paul Saunders (4 player)  
 Mark Frueh (3 turns, 6 players)

## MAGIC REALM

Don Farrow & Scott Cameron (-2 VP, co-victors, 6 players)

## SILVERTON

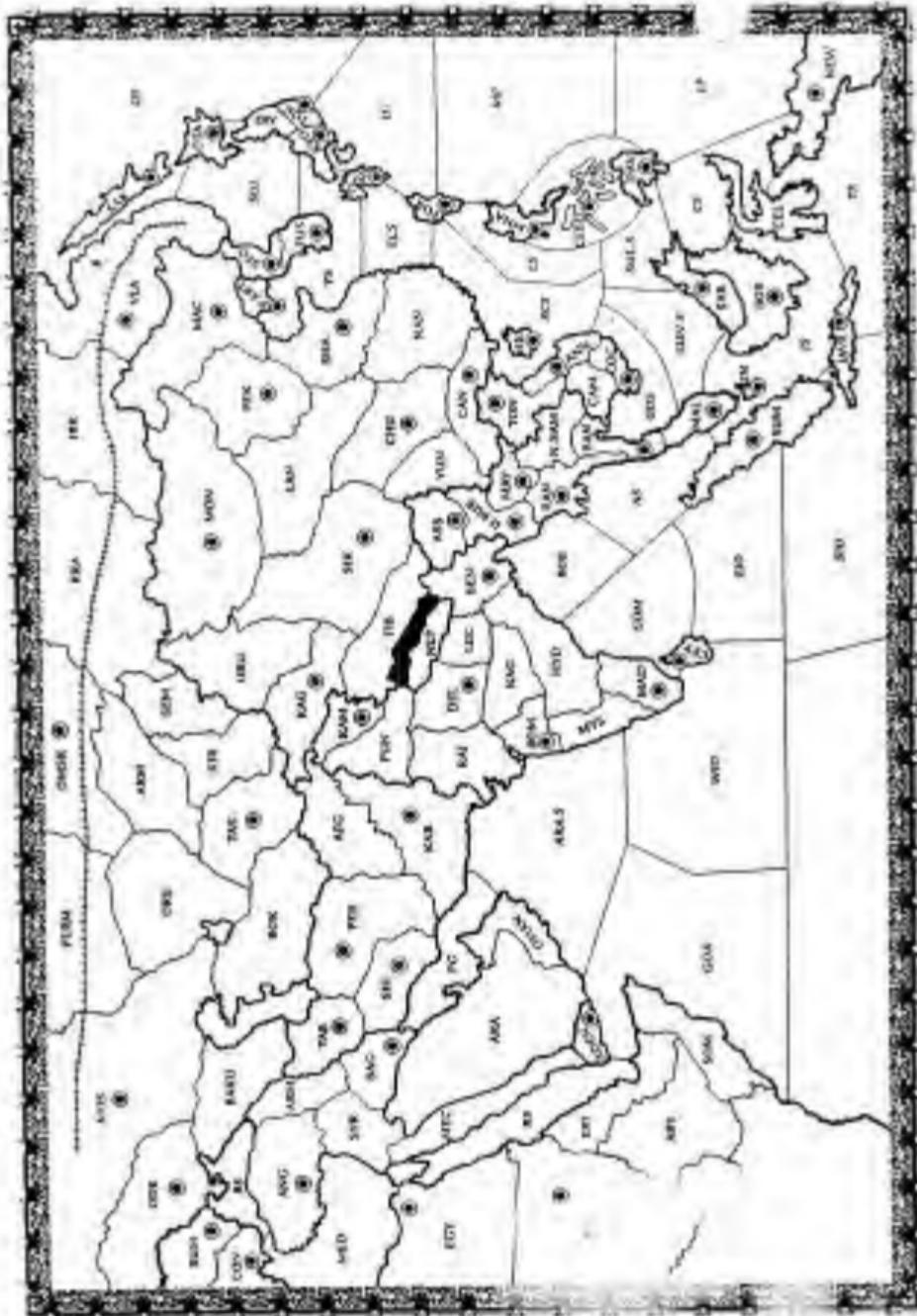
Bill Wordelmann (6 players, Basic Game)

## STELLAR CONQUEST

"Galan Trevisse": Keith Senter

## COLONIAL DIPLOMACY Initial Set-Up:

**BRITAIN:** A Del, A Mad, F Aden, F Bom, F HK, F Sin  
**CHINA:** A Can, A Mac, A Pek, A Sha, A Sik  
**FRANCE:** A Coc, A Ton, F Ann  
**HOLLAND:** A Bor, F Jav, A Sum  
**JAPAN:** A Kyo, F Kyu, F Ota, F Tok  
**RUSSIA:** A Mos, A Oms, A Vla, F Ode, F P.Art  
**TURKEY:** A Ang, F Bag, F Con



## Colonial Diplomacy™

**ON DECK**

#### What's Stopped You From Writing

(ADVANCED) CIVILIZATION: Beck, Farrow, Deb Osborne, Ringhoffer, Zieske; need 3 more.  
BRITANNIA: Beck, Quiet, Zieske; need 1 more.  
COLONIAL DIPLOMACY: Boyum, need 6 more.  
CONQUISTADOR: Farrow; need 3 more.  
DIPLOMACY: Gunnar, Boyum, Morrison, R. Fisher; need 3 more.  
DOWN WITH THE KING: Deb Osborne; need 3 to 5 more.  
1830: Beck, Farrow, Ringhoffer, Zieske; need 3 more.  
1835: Beck, Farrow, Zieske; need 3 to 4 more.  
1850: Farrow, Zieske; need 4 more.  
1870: Farrow, Zieske; need 4 more.  
GUNSLINGER: Farrow; need 4 to 5 more.  
HISTORY OF THE WORLD: Farrow; need 5 more.  
KREMLIN: K. Wilson; need 5 more.  
LIPT-OFF: Bargender, Farrow; need 2 to 4 more.  
MAHARAJAH: Beck, Truk; need 2 more.  
SILVERTON: Morrison, Zieske; need 3 to 4 more.  
STELLAR CONQUEST: two.  
SUMMIT: Bargender; need 5 more.  
TITAN: Bargender, Dan Osborne; need 4 four.

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## THE BOTTOM LINE

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